

# Antoni Stanisław Wiciński

## Personal data

### Date of birth

12.05.1995

### Place of birth

Wrocław

### Phone

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### E-mail

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### WWW

<https://www.ownti.me>

## Skills

### C++

6 years experience, preferred language

### Java

4 years experience

### Linux

Using Arch Linux daily.

### OpenGL

Two own 3D graphical projects.

### HTML, PHP, JavaScript, MySQL

Used them. If necessary, I'll quickly educate myself.

## Languages

### English

## Software

### GCC & GDB

Sometimes preferred over IDE

### Visual Studio

Main IDE when I used Windows

### GIT, SVN

Sometimes used when coping with others in my projects

I have over 6 years experience in programming. But I've had interest in IT much earlier. Therefore when started programming I quickly devoured all the knowledge they offered me at the school and expanded it on my own by creating ever larger projects. Now I'm looking for new, real live experience and want to use my skills to help people.

## Experience

2016.07 - **Bell Labs at Nokia Solutions and Networks Sp. z o.o.,**  
2016.10 **Wrocław**

*Working Student*

Help with development of simulation tool used in research and development of 5G mobile network.

## Education

2011.09 - **Polonii Belgijskiej general secondary school No. XIV in**

2014.06 **Wrocław Course of physics, mathematics and informatics**

2014.10 - **Wrocław University Of Technology, Faculty of**

till now **Fundamental Problems of Technology, Computer Science, Engineering studies**

## Projects

Because of my general interest in computer science school is not enough to satisfy the need for knowledge. For this reason, various projects emerged that just fell into my head. They have become a kind of challenge which I could face. Starting from simple text games like "snake" or algorithms achieving excellent results in various games like "2048" through various mobile applications and websites, to larger projects in 3D graphics. The latter I still develop in the light of new ideas. At this point I just implemented the client-server model in my current project and I'm going to develop it as a kind of multiplayer game. Recently I started to run a website about me and some of my projects so you can find more in the WWW link on the left.

## Interests

Artificial Intelligence, Neural Science, Brain

## Conferences

2014.11 Code::Dive 2014

2015.11 Code::Dive 2015

2016.11 Code::Dive 2016

2017.11 Code::Dive 2017

I hereby give consent for my personal data included in my offer to be processed for the purposes of recruitment (in accordance with the Personal Data Protection Act dated 29.08.1997; Journal of Laws of the Republic of Poland 2002 No 101, item 926 with further amendments).